Formal Design of Performance-driven Self-adaptive Systems under Uncertainty

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## Motivation

Performance characterization it is not an easy task

- Deep knowledge about the system and its deploying platform
- Affected by different kind of uncertainty
- Non linear behaviour
- Try now fix later, what if analysis
- They fail at runtime due to the strong variability of the execution conditions

### 🔅 Performance-driven self-adaptation is promising

- Monitors the system execution
- Continuously updates a model of the system under study
- Triggers reconfiguration when required

## The Queuing Networks Fluid Approximation



Queueing network model for a load balancing system

∜

$$\begin{aligned} \dot{x}_0(t) &= -\mu_0 \min\{x_0(t), s_0\} + \mu_1 \min\{x_1(t), s_1\} + \mu_2 \min\{x_2(t), s_2\} \\ \dot{x}_1(t) &= -\mu_1 \min\{x_1(t), s_1\} + p_{0,1}\mu_0 \min\{x_0(t), s_0\} \\ \dot{x}_2(t) &= -\mu_2 \min\{x_2(t), s_2\} + p_{0,2}\mu_0 \min\{x_0(t), s_0\} \end{aligned}$$

## Performance-driven Adaptation Philosophy



The main idea is to encode the discrete time version the ODE model as constraints of the optimization problem

## Efficient MPC Performance Adaptation<sup>1</sup>

- Focus: performance driven self-adaptation for CPU bound applications
- Fluid queuing networks as the enabling technology
- Model predictive control (MPC) for exploring the adaptation space:
  - fully automated
  - multiple adaptation knobs
  - considers actual run-time conditions
  - involves the solution of Mixed Integer Non Linear Programs (MINLPs)

As a main technical result we formally translate the naive MINLP MPC formulation in a Mixed Integer Programming (MIP) one

<sup>&</sup>lt;sup>1</sup>Software Performance Self-adaptation through Efficient Model Predictive Control, Emilio Incerto, Mirco Tribastone and Catia Trubiani (ASE 2017)

## Numerical Evaluation: HAT architecture



HAT architecture

## Numerical Evaluation: Hardware degradation



#### Hardware degradation experiment

## Numerical Evaluation: Scalability

Comparison with markov decision processes (TO: timeout after 120s)

	MIP	Markov Decision Processes					
W	Runtime(s)	Runtime(s)	# States	# Transitions			
80	0.0037	71	3018789	334 732 743			
90	0.0036	87	3 805 074	421 958 628			
100	0.0040	то	4 682 259	519 272 613			
110	0.0038	то	5 650 344	626 674 698			
120	0.0041	TO	6 709 329	744 164 883			

# Estimation of Service Demands in Queuing Networks<sup>2</sup>:Introduction

- Well calibrated model parameters are necessary for computing accurate predictions
- When dealing with queuing networks service demands are fundamental
- The estimation need to be performed:
  - continuously
  - non intrusively

As a main technical result we formulate the estimation problem as a Quadratic Programming (QP) one solved according to a Moving Horizon paradigm

<sup>2</sup>Moving Horizon Estimation of Service Demands in Queuing Networks, Emilio Incerto, Annalisa Napolitano and Mirco Tribastone (MASCOTS 2018)

## Estimation of Service Demands in Queuing Networks: Evaluation

Accuracy comparison between the queue length maximum likelihood estimation (QMLE) and our approach (MHE).

	x(0) = (3, 0, 0) $H = 2347, U_2 \approx 0.10$		x(0) = (9, 0, 0) $H = 688, U_2 \approx 0.30$		x(0) = (12, 0, 0) $H = 521, U_2 \approx 0.40$		x(0) = (19, 0, 0) $H = 353, U_2 \approx 0.60$		x(0) = (26, 0, 0) $H = 262, U_2 \approx 0.80$	
к	QMLE	MHE	QMLE	MHE	QMLE	MHE	QMLE	MHE	QMLE	MHE
1	0.52	$9.25\pm1.03$	1.37	$9.63 \pm 1.06$	2.07	$7.90\pm1.01$	3.40	$6.58\pm0.81$	5.15	$4.89\pm0.69$
2	448.30	$4.13\pm0.62$	126.54	$3.93\pm0.58$	67.18	$4.20\pm0.63$	5.46	$3.90\pm0.56$	2.33	$3.59\pm0.54$
5	184.02	$2.26\pm0.33$	60.41	$3.02\pm0.43$	42.09	$2.76\pm0.38$	8.78	$2.07\pm0.33$	1.65	$2.06\pm0.34$
10	92.29	$1.65\pm0.27$	30.53	$1.99\pm0.31$	23.18	$1.82\pm0.31$	9.50	$2.09\pm0.30$	3.89	$1.50\pm0.24$
20	45.18	$1.37\pm0.21$	15.01	$1.13\pm0.19$	11.32	$1.36\pm0.18$	6.41	$1.36\pm0.19$	5.81	$1.17\pm0.18$
50	18.67	$0.74\pm0.10$	6.08	$0.81\pm0.14$	4.57	$0.78\pm0.11$	2.72	$0.81\pm0.12$	5.17	$0.73\pm0.10$

## Future Works

- More expressive MPC control formulation based on the fluid interpretation of layered queuing networks (LQNs)
- Higher order performance-driven adaptation techniques.
- Estimating generally distributed service demands
- Learning LQNs model
- Shifting the focus on quantitative properties of the code

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## Questions?